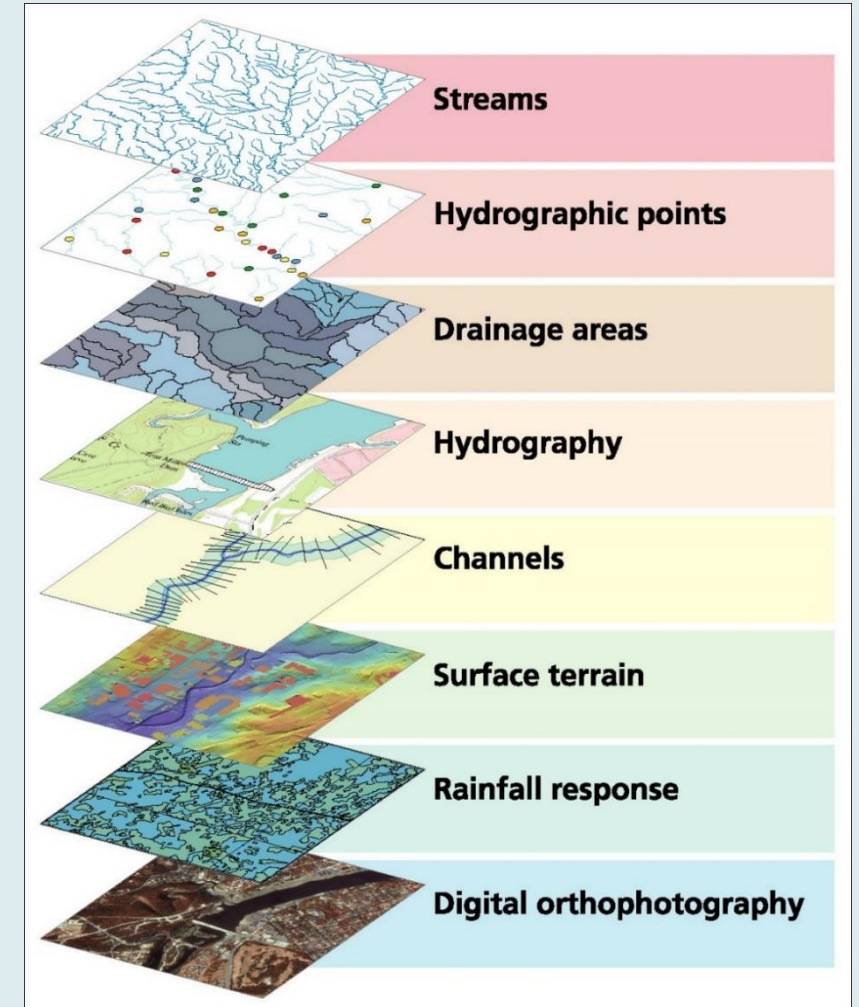


Watershed and river network analysis with GIS: current applications

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Faculty of Geosciences and the Environment
Institute of Earth Surface Dynamics (IDYST)

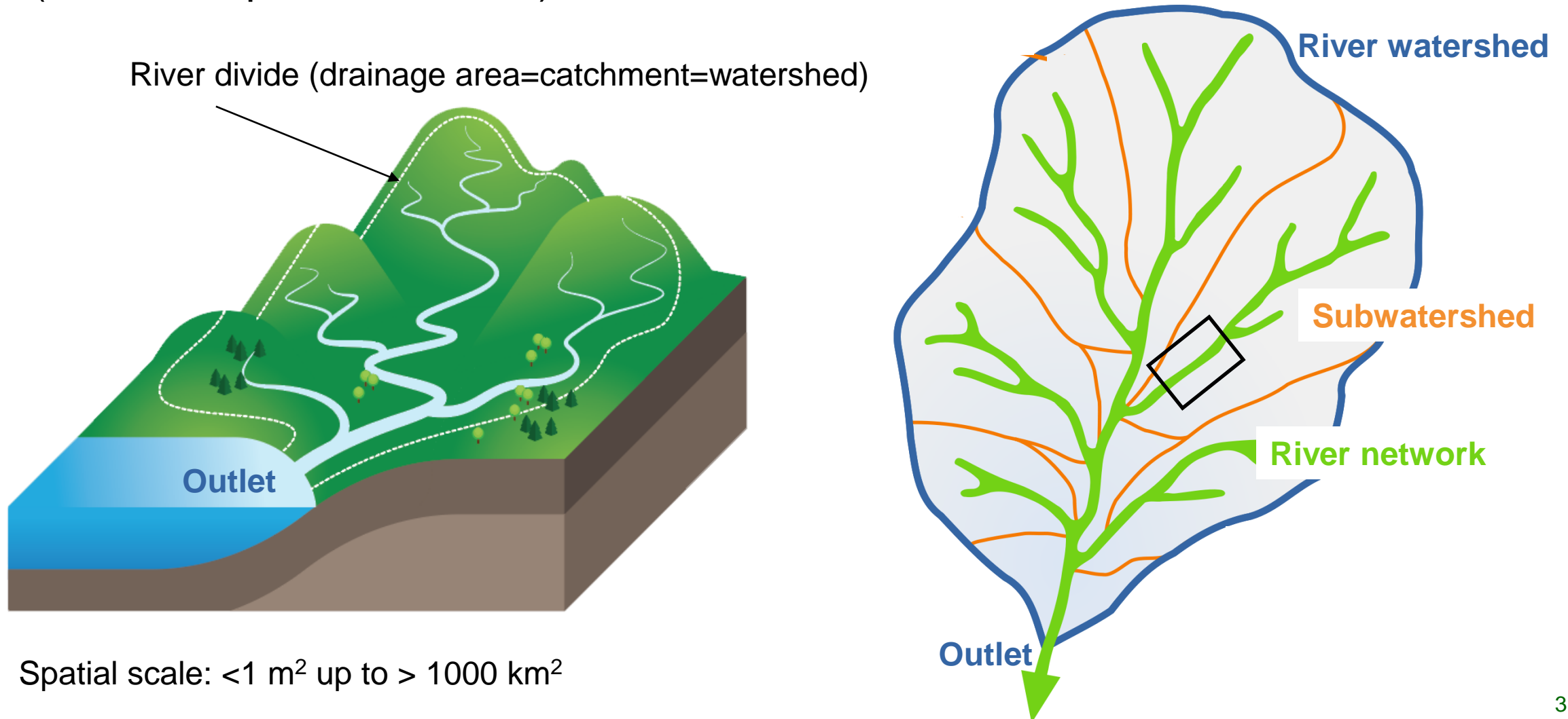


Fields of research (GIS-related)

- Hydrology and morphometry: watersheds' and rivers' response to floods
- (Bio-)Geomorphology: physical processes-forest interactions
- Hillslopes-channel connectivity
- Sediment and large wood supply and transport
- Flood Hazards and Risks

The watershed and river scales

Landscape area drained by a river and its tributaries to a common point (i.e., outlet point, lake, sea)



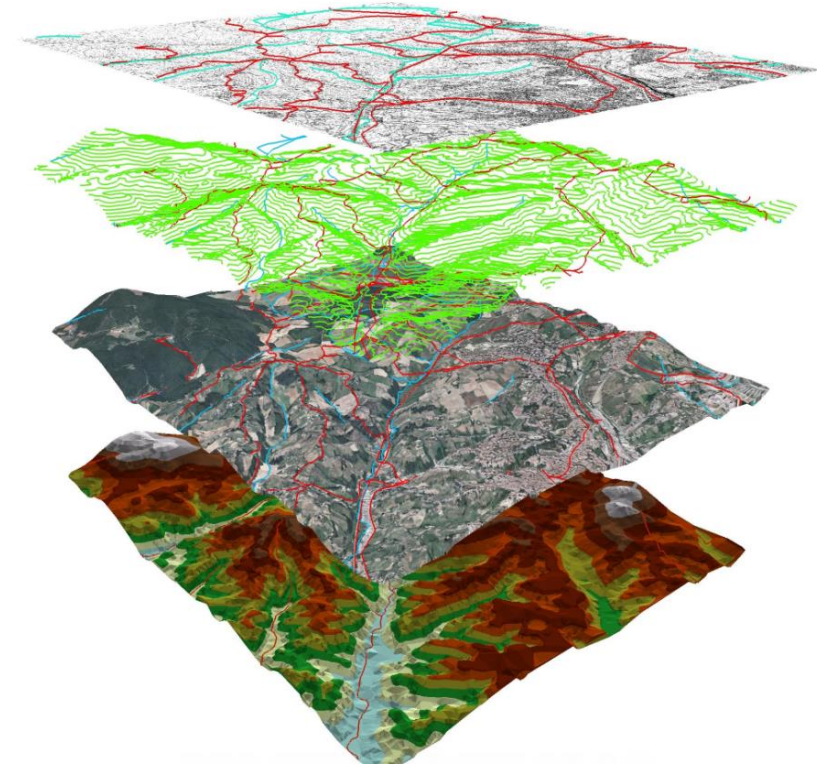
GIS main applications

1) Data acquisition

2) Geoprocessing and spatially explicit modeling

3) Pre-processing of input data for numerical
modelling

4) Post-processing and data (geo)visualization



@yukti.aggarwal

Content

1. Use of drones to analyse geomorphic changes in rivers after floods
2. Hydrologic and Hydrodynamic modelling for flood hazard and risk assessment
3. Large Wood supply to the river network



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Topographical and field surveys



After flood



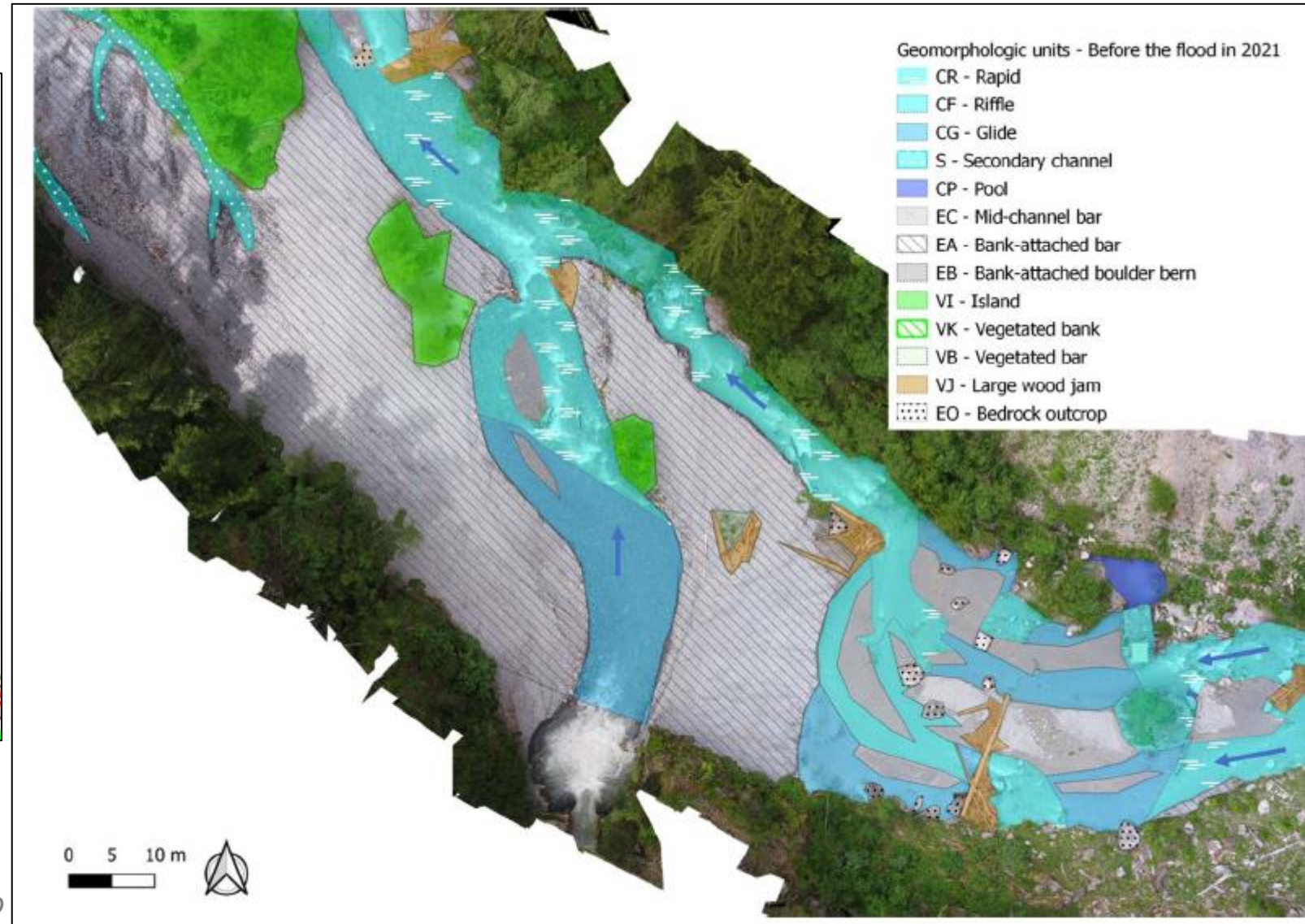
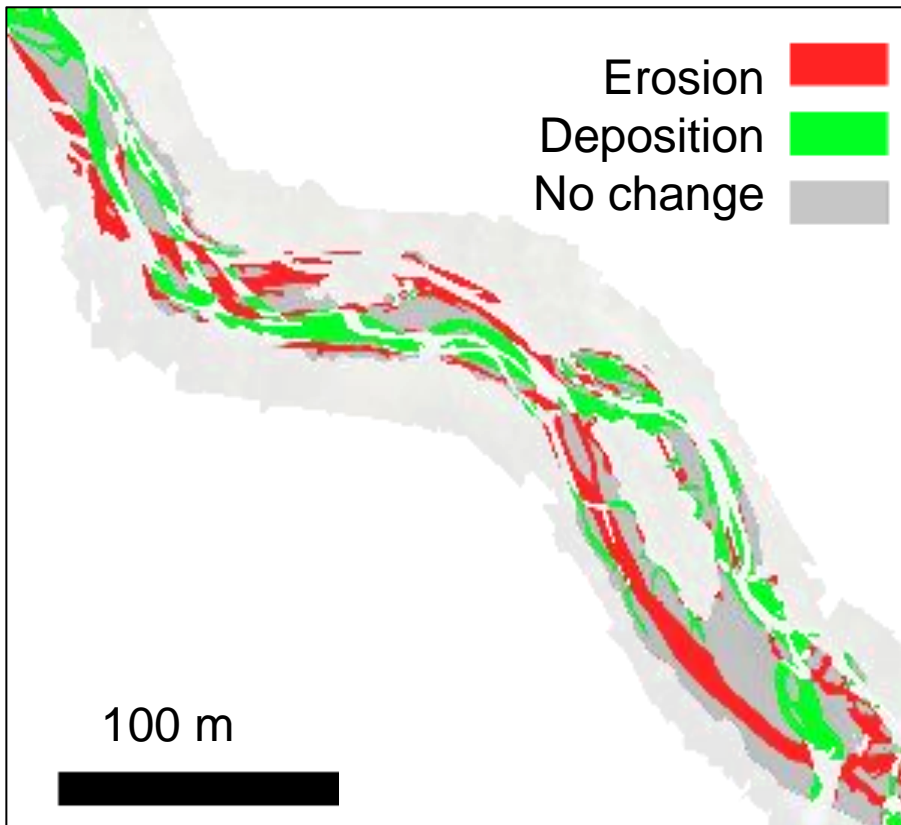
Before flood

*Drone survey in the Spöl river
(Graubünden) 2021*

**Handling large datasets (high
resolution aerial imagery)**

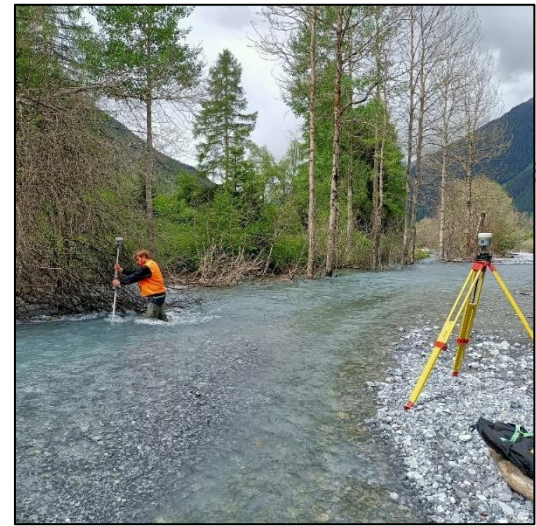
Tourneret, 2022; Ruiz-Villanueva et al., unpubl.

Mapping, temporal and spatial changes

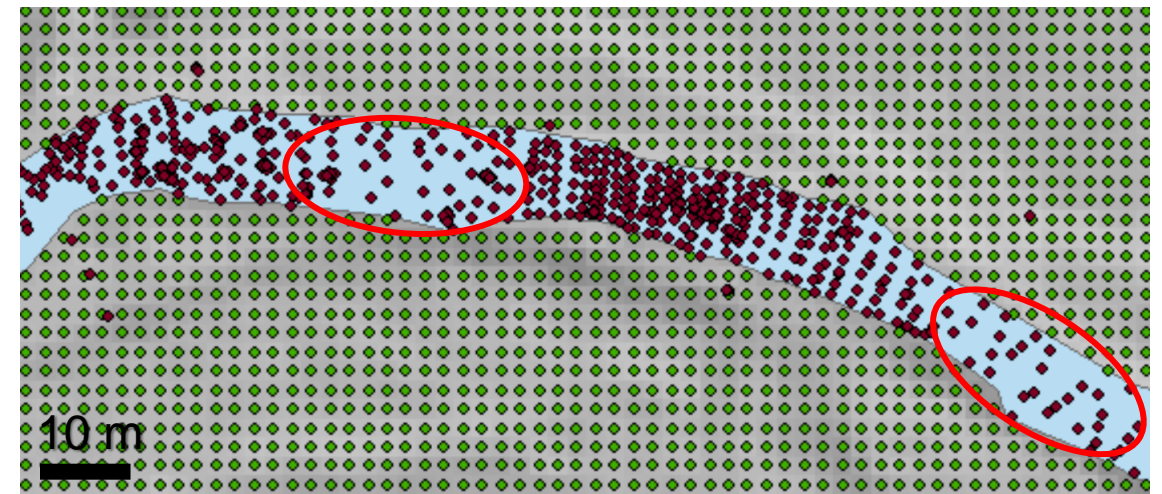
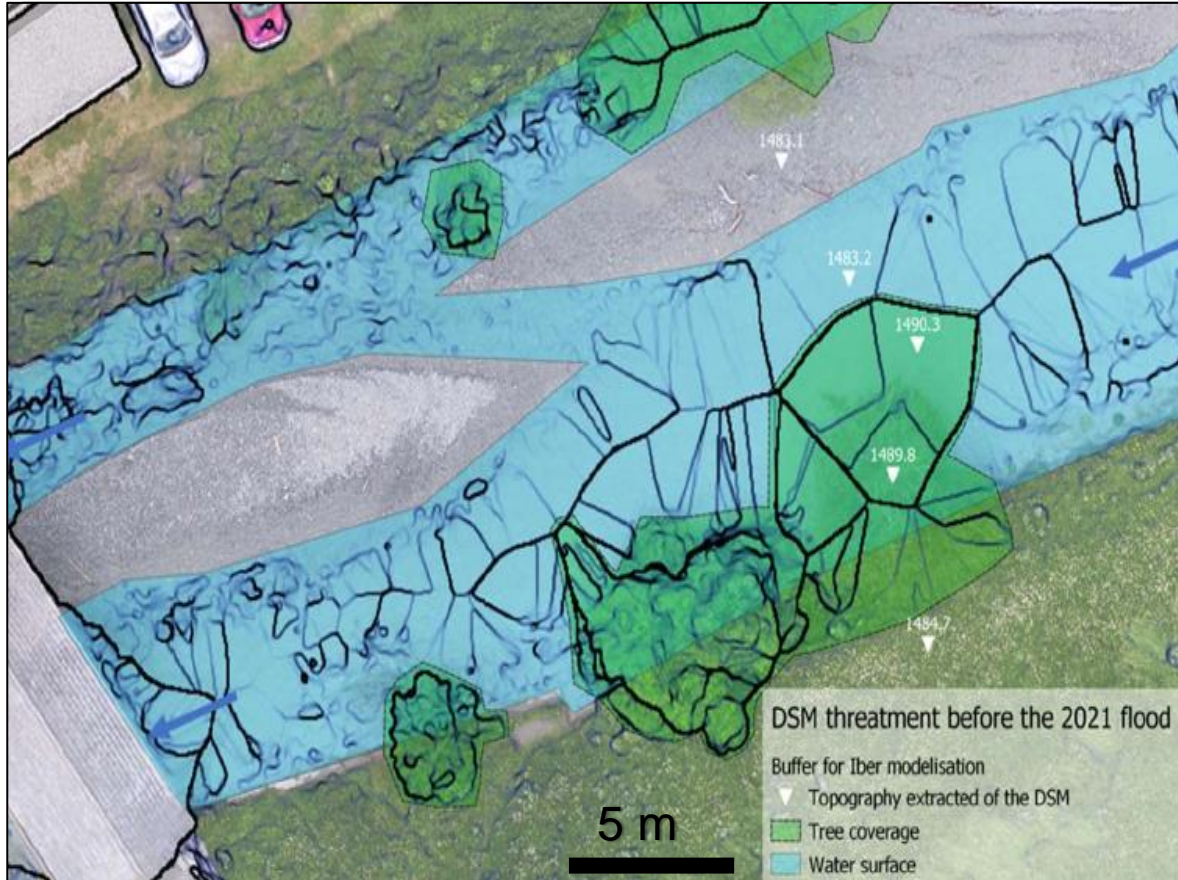


High resolution digital terrain models

Combining topographical surveys and DEMs or Structure from motion derived DTMs



Topographical survey,
Spöl river 2022



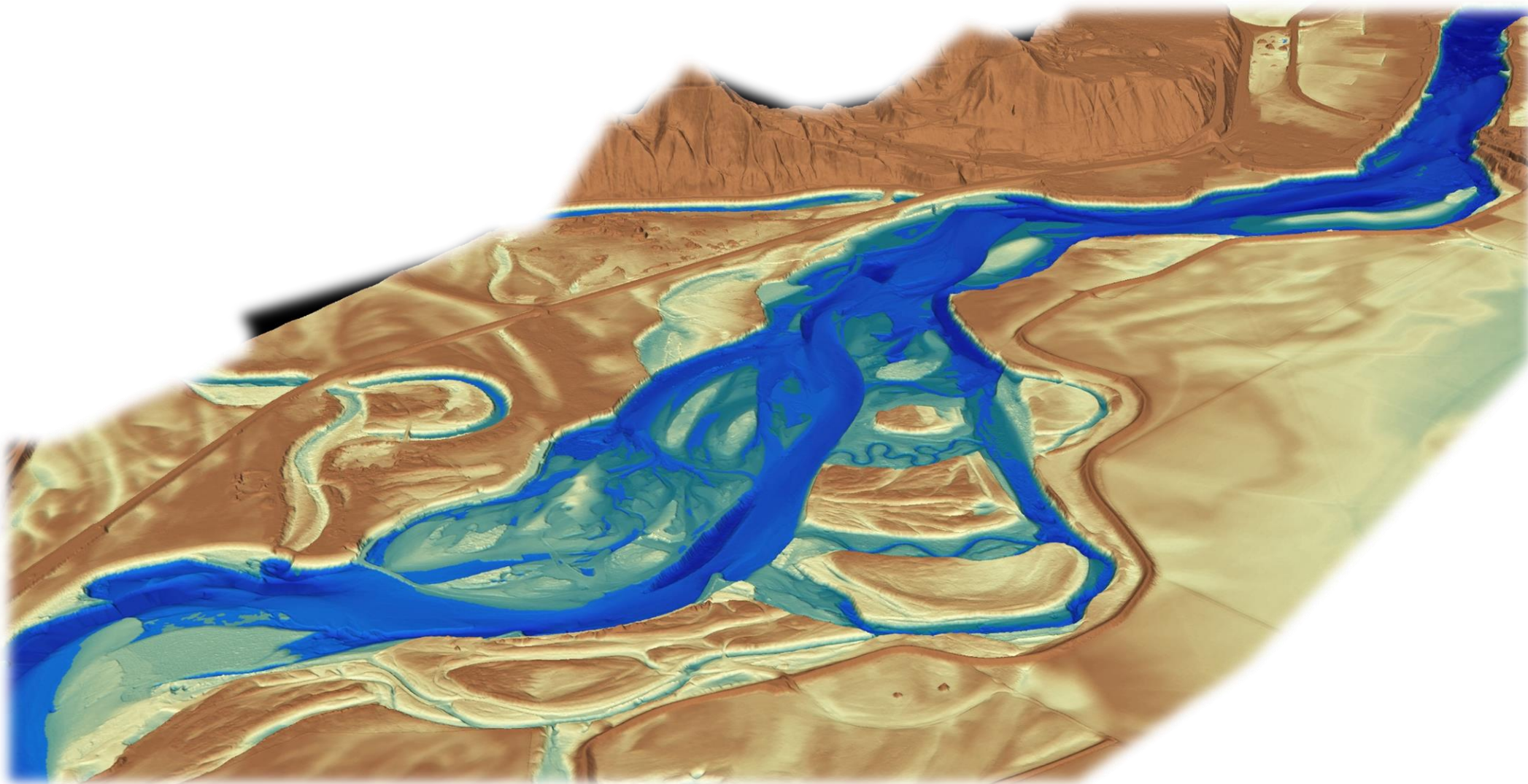
Regular grid from DEM (x2m) and
topographical survey with dGPS

High resolution digital terrain models

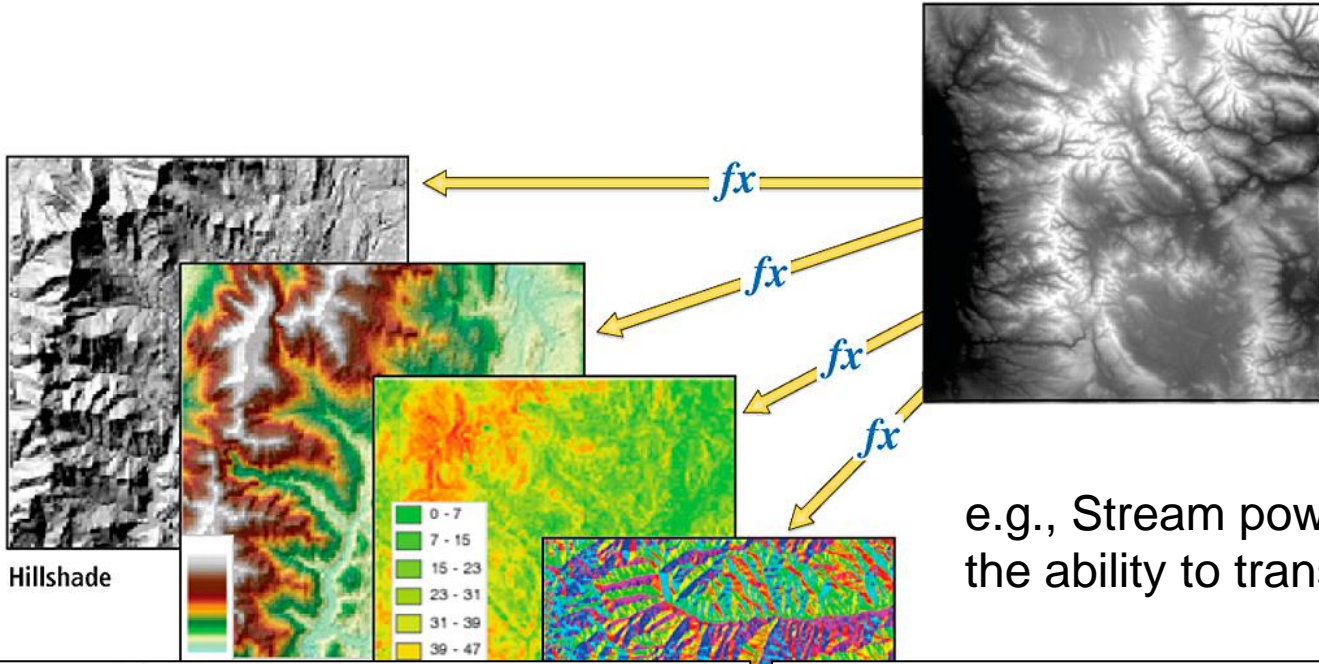
Unil

UNIL | Université de Lausanne

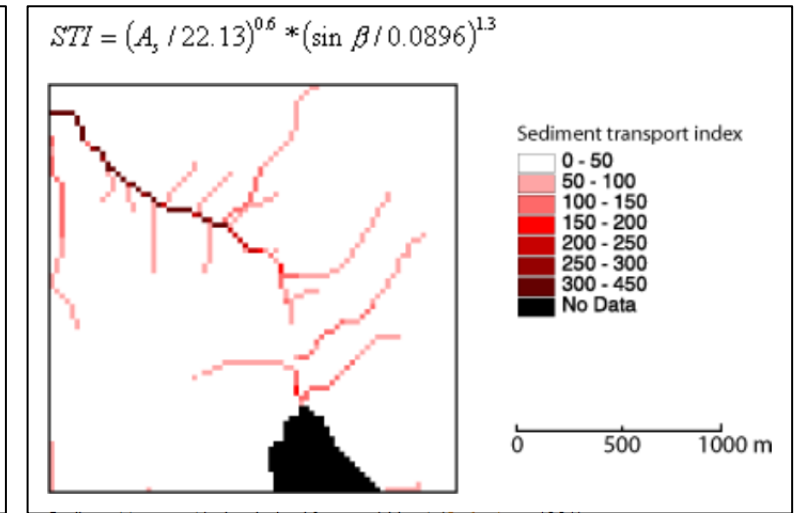
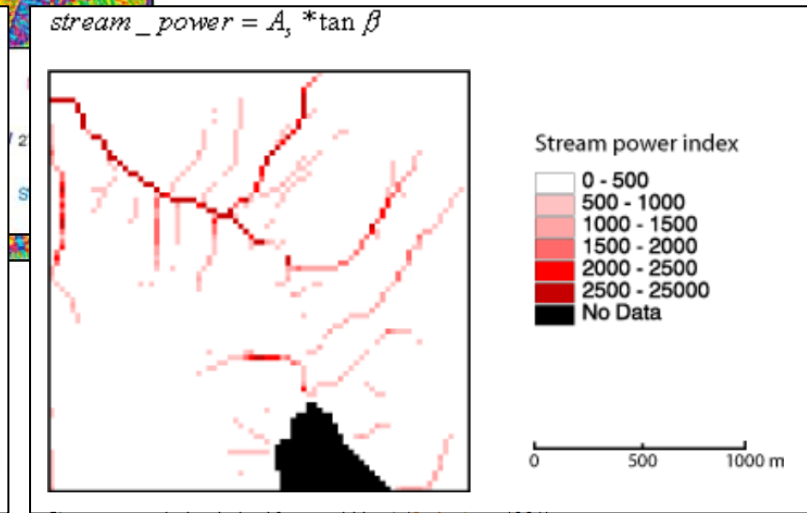
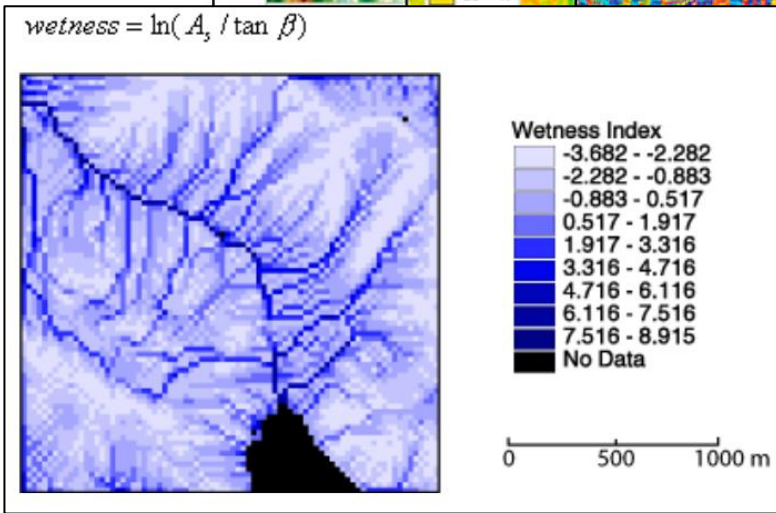
Faculté des géosciences
et de l'environnement



Geomorphometry and terrain analysis



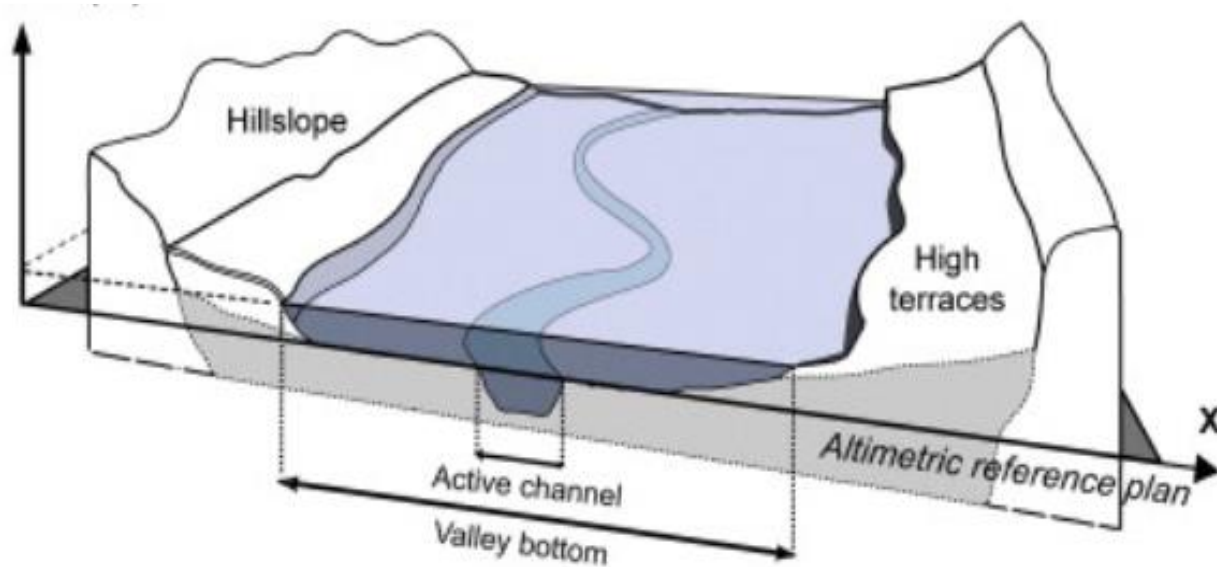
e.g., Stream power index: energy of a stream channel, related to the ability to transport sediment, ...



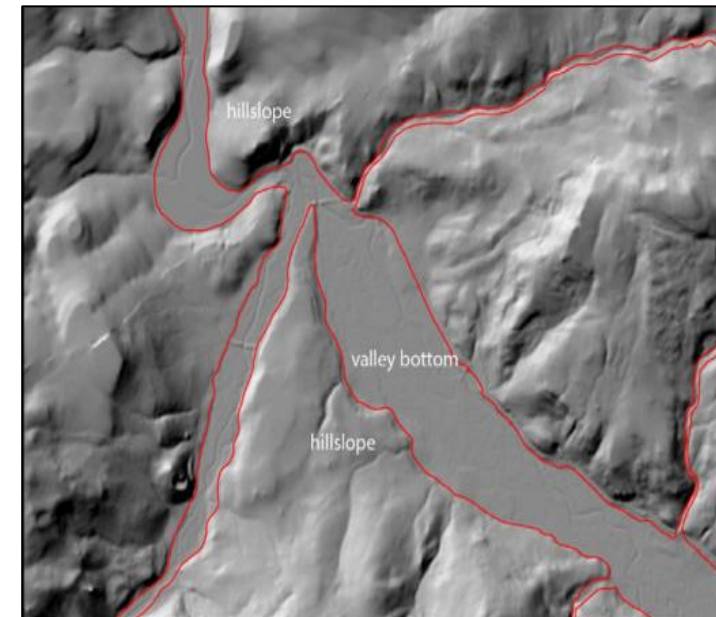
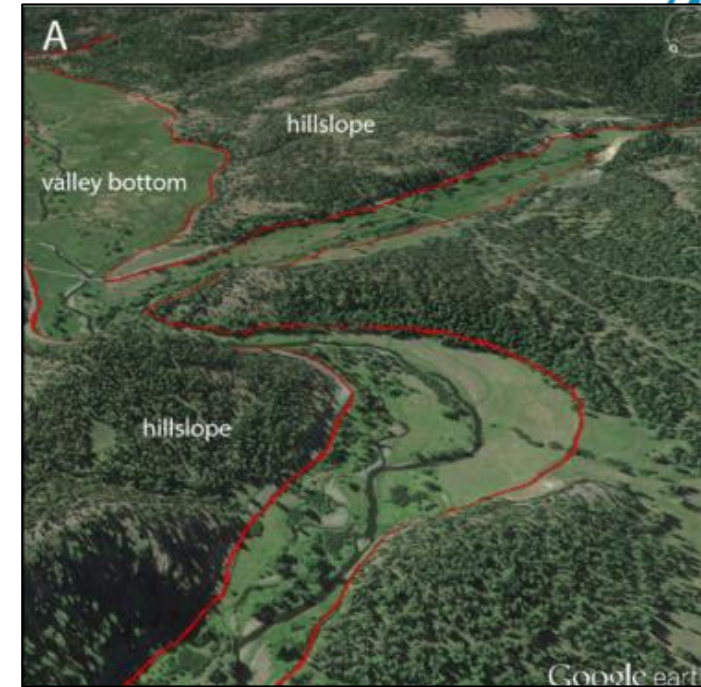
Geomorphometry and terrain analysis

Physiography and geomorphic units semi-automatic delineation

The **valley bottom** includes the contemporary floodplain and/or its **channel(s)** within **confining margins**

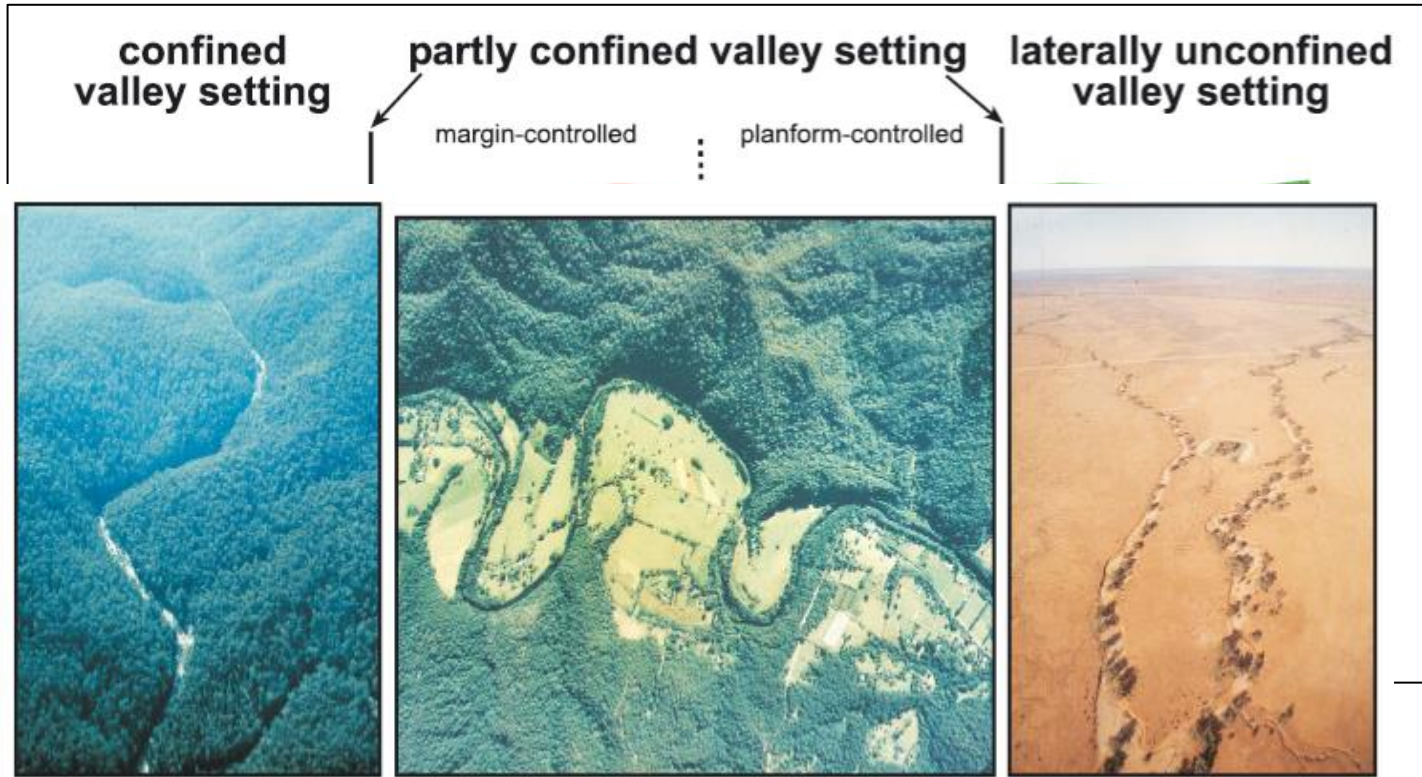


Fryirs et al., 2015

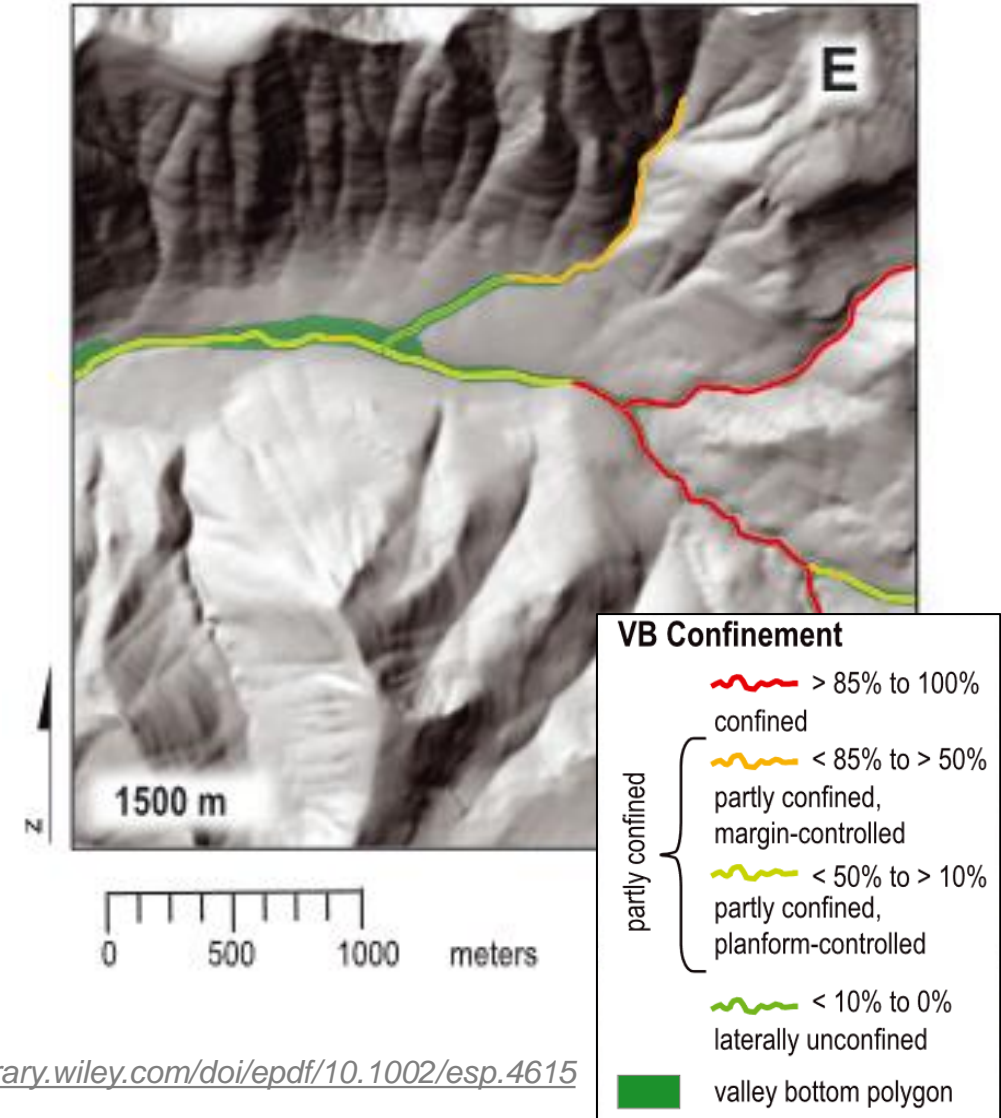


Geomorphometry and terrain analysis

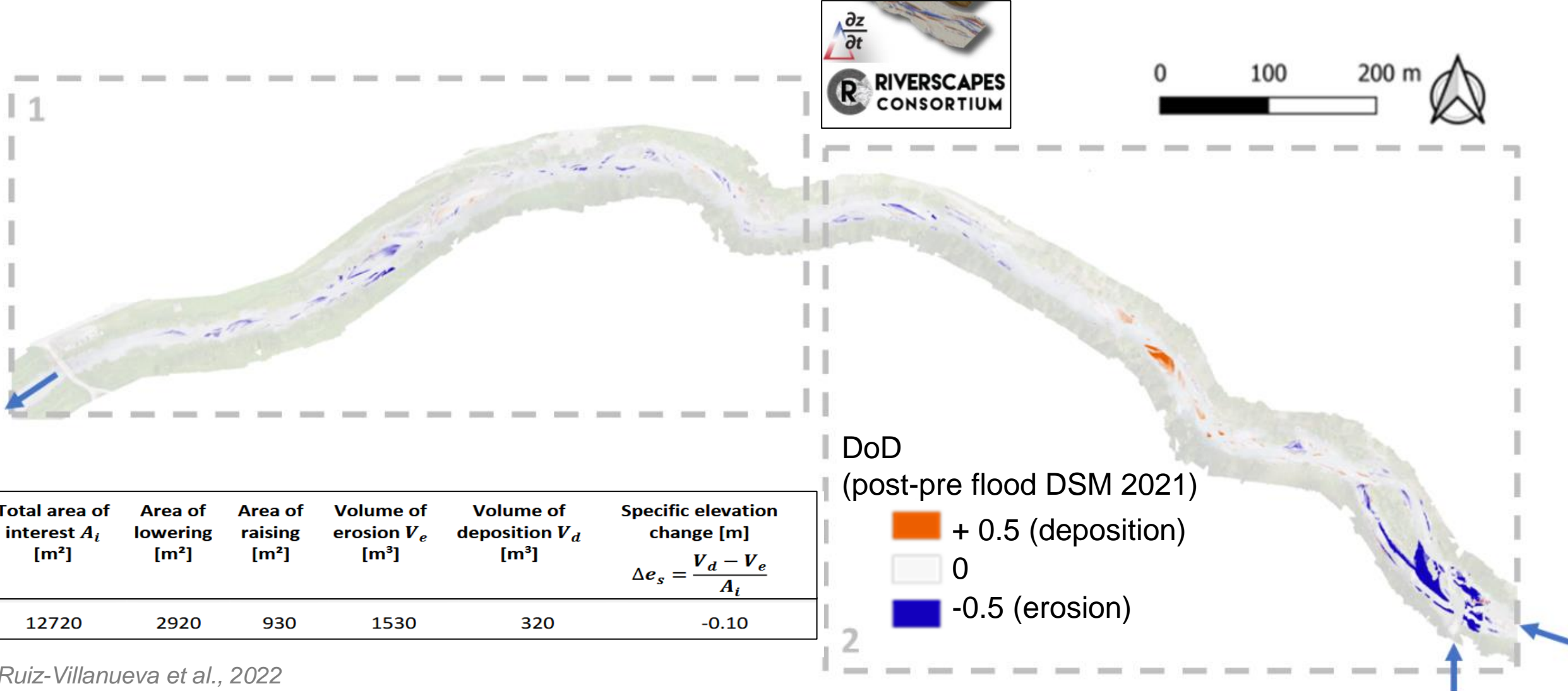
River confinement



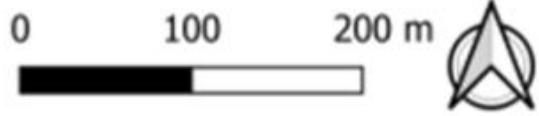
Valley confinement as a control on patterns of rivers, evolutionary trajectory, sediment flux and the geomorphic effectiveness of floods



Quantitative geomorphological changes: erosion and deposition



$\frac{\partial z}{\partial t}$



DoD
(post-pre flood DSM 2021)

- + 0.5 (deposition)
- 0
- 0.5 (erosion)

Total area of interest A_i [m ²]	Area of lowering [m ²]	Area of raising [m ²]	Volume of erosion V_e [m ³]	Volume of deposition V_d [m ³]	Specific elevation change [m] $\Delta e_s = \frac{V_d - V_e}{A_i}$
12720	2920	930	1530	320	-0.10

Ruiz-Villanueva et al., 2022

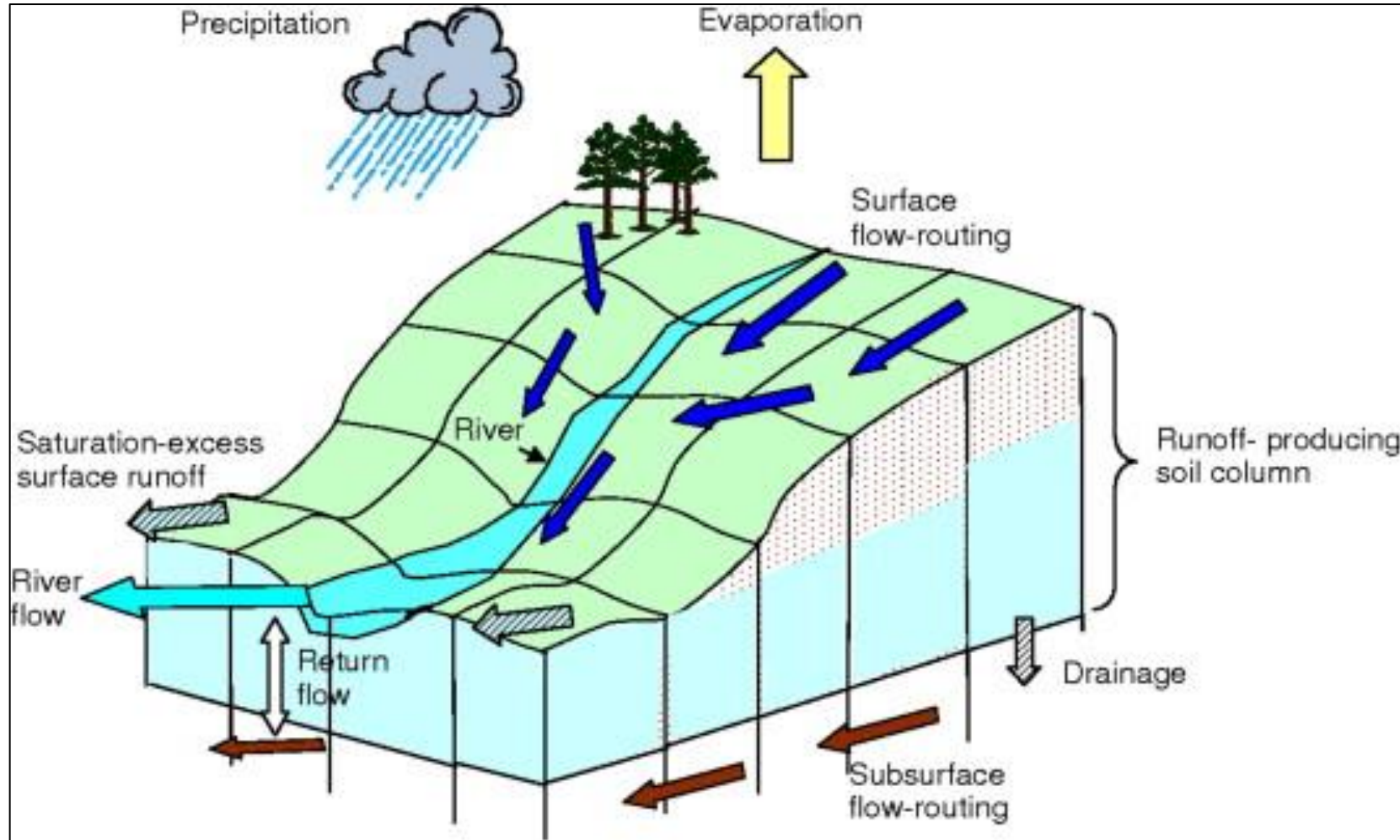
DoD: DEM of difference= cell-by-cell change in elevation between two DEMs

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3. Large Wood supply to the river network



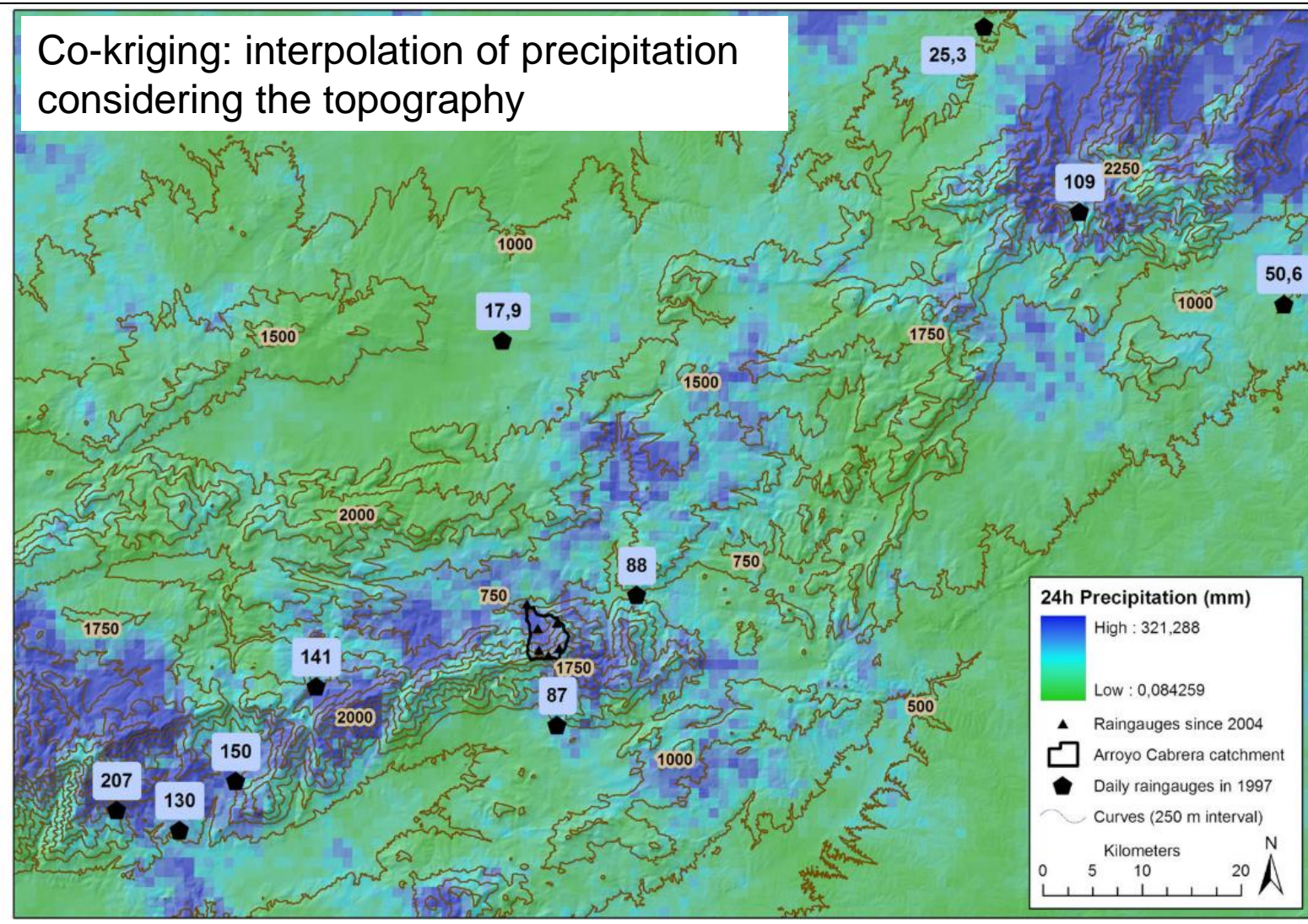
Hydrology: watershed's response



Any hydrological model needs spatial datasets on terrain, soil, land-use and land-cover properties as physiographic input; and spatially distributed climatic data: radiation, temperature, precipitation

Hydrology: watershed's response

Co-kriging: interpolation of precipitation considering the topography



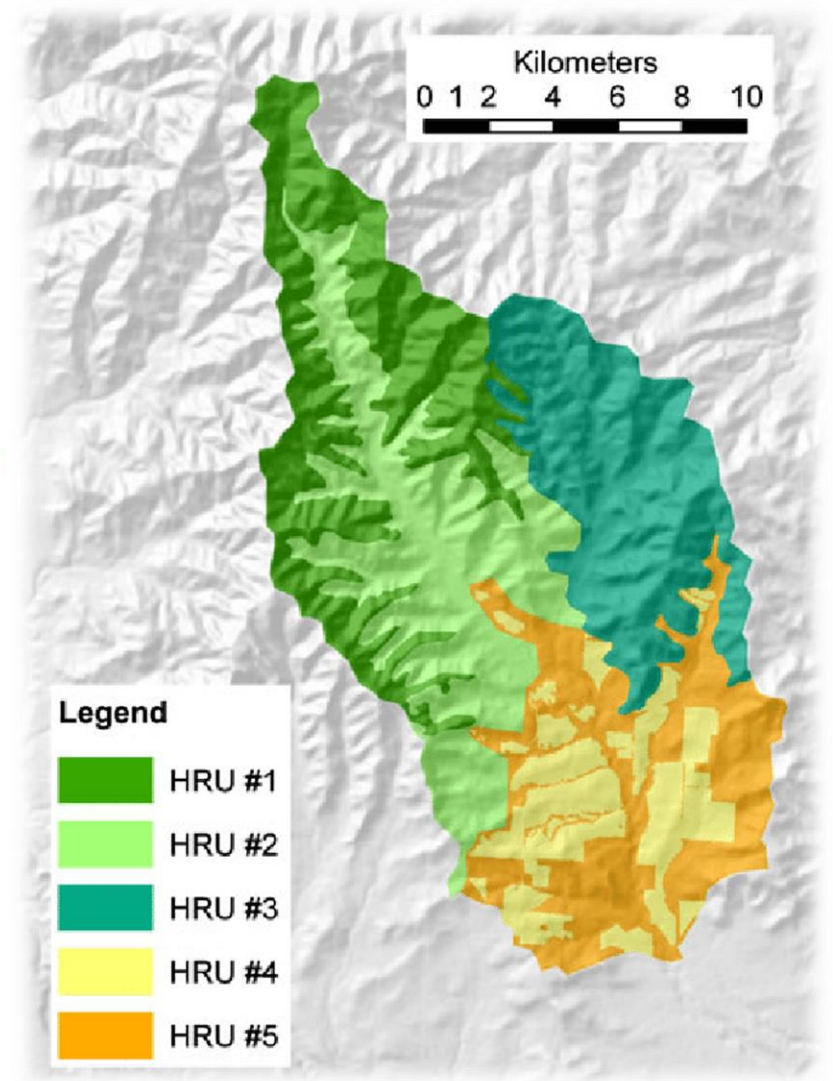
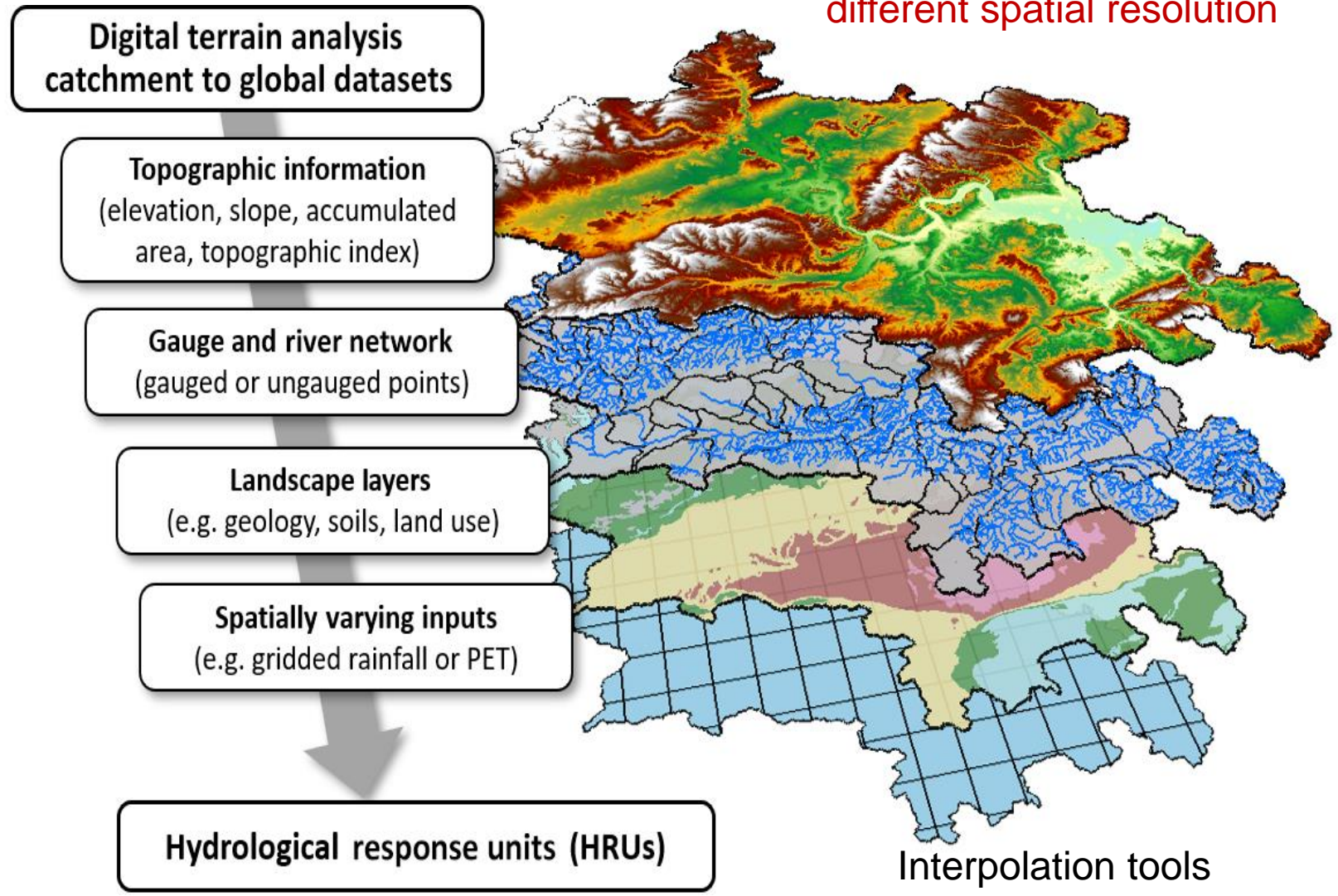
Interpolation (i.e., using known data values to estimate unknown data values) of climatic variables: from station (point)-based to spatially distributed

Interpolation methods: from IDW, spline..., to geostatistics (e.g., kriging and co-kriging)

Hydrology: watershed's response

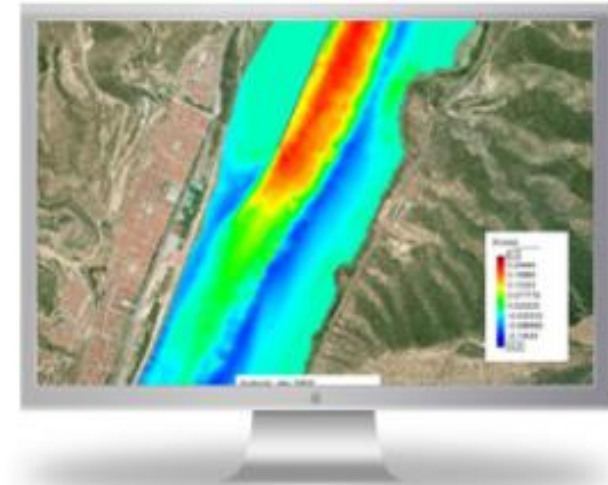
Hydrology tools to extract watershed and river network

Handling different datasets with different spatial resolution



Forbes et al., 2011

Hydrodynamics: river's response



Water Depth
Flow velocity
Energy
Sediment transport

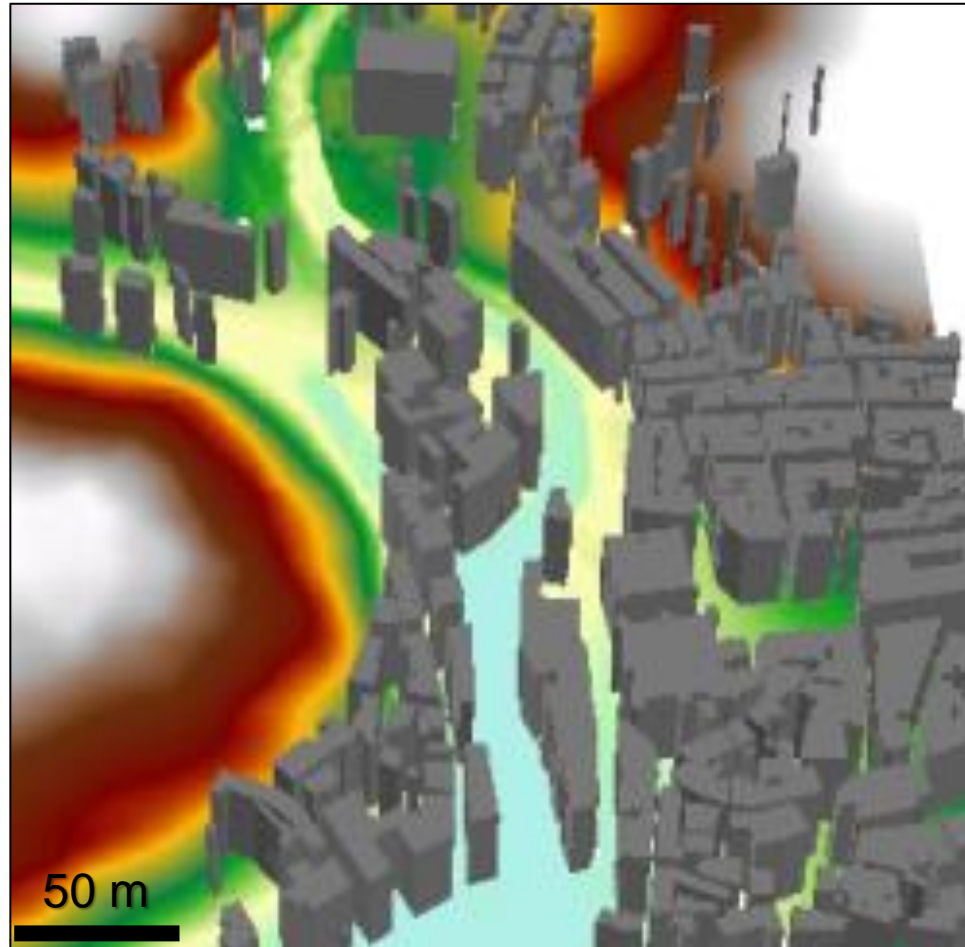
©Iberaula

Any hydraulic or hydrodynamic model needs spatial datasets as: terrain (DEM), land use and land cover...

Pre-process and input data acquisition and post-process and visualization of results

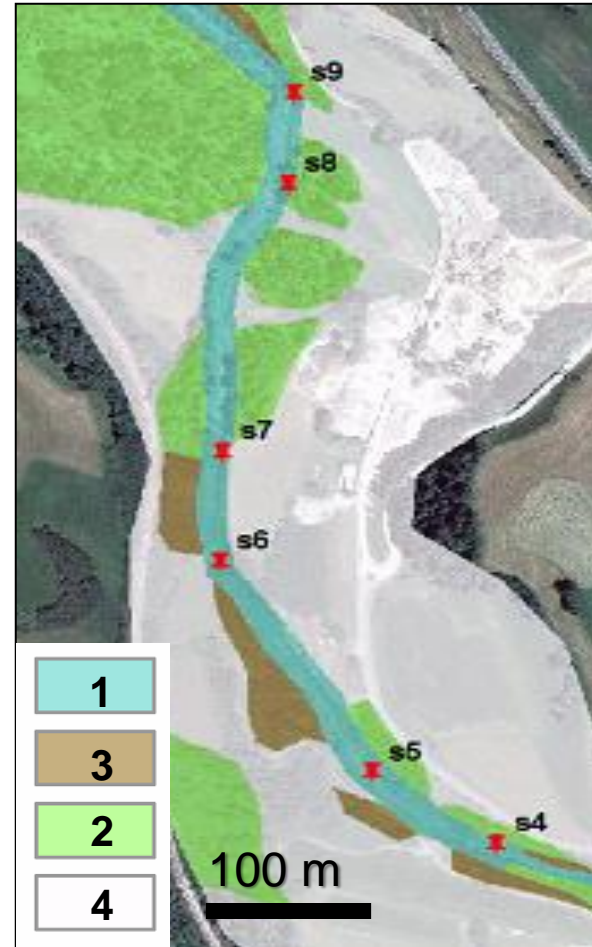
Input data and pre-processing for hydrodynamic modelling

High resolution topography



Ruiz-Villanueva et al., 2014

Homogeneous Roughness Units



Ruiz-Villanueva et al., unpubl.

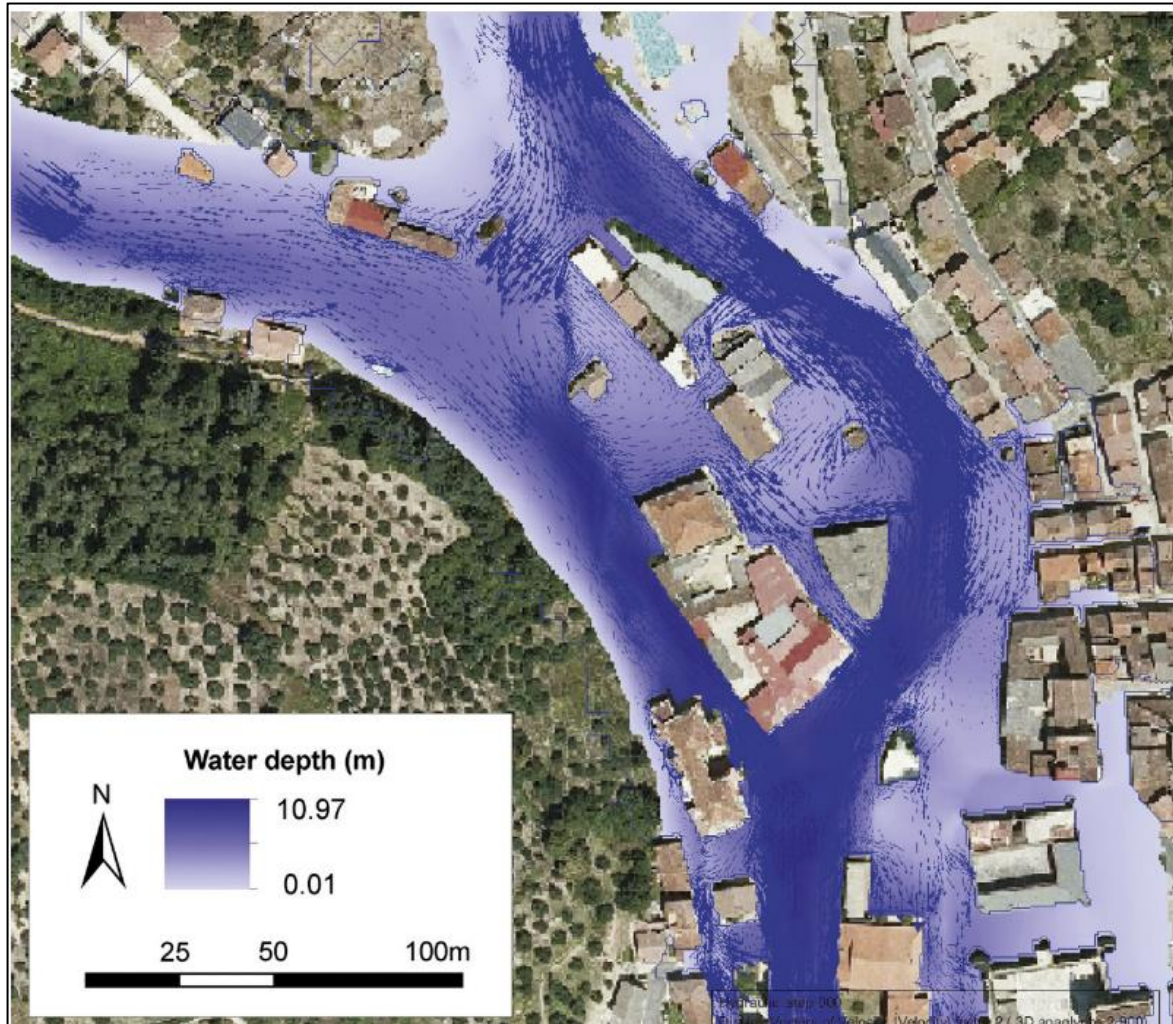
Schneider et al., 2015



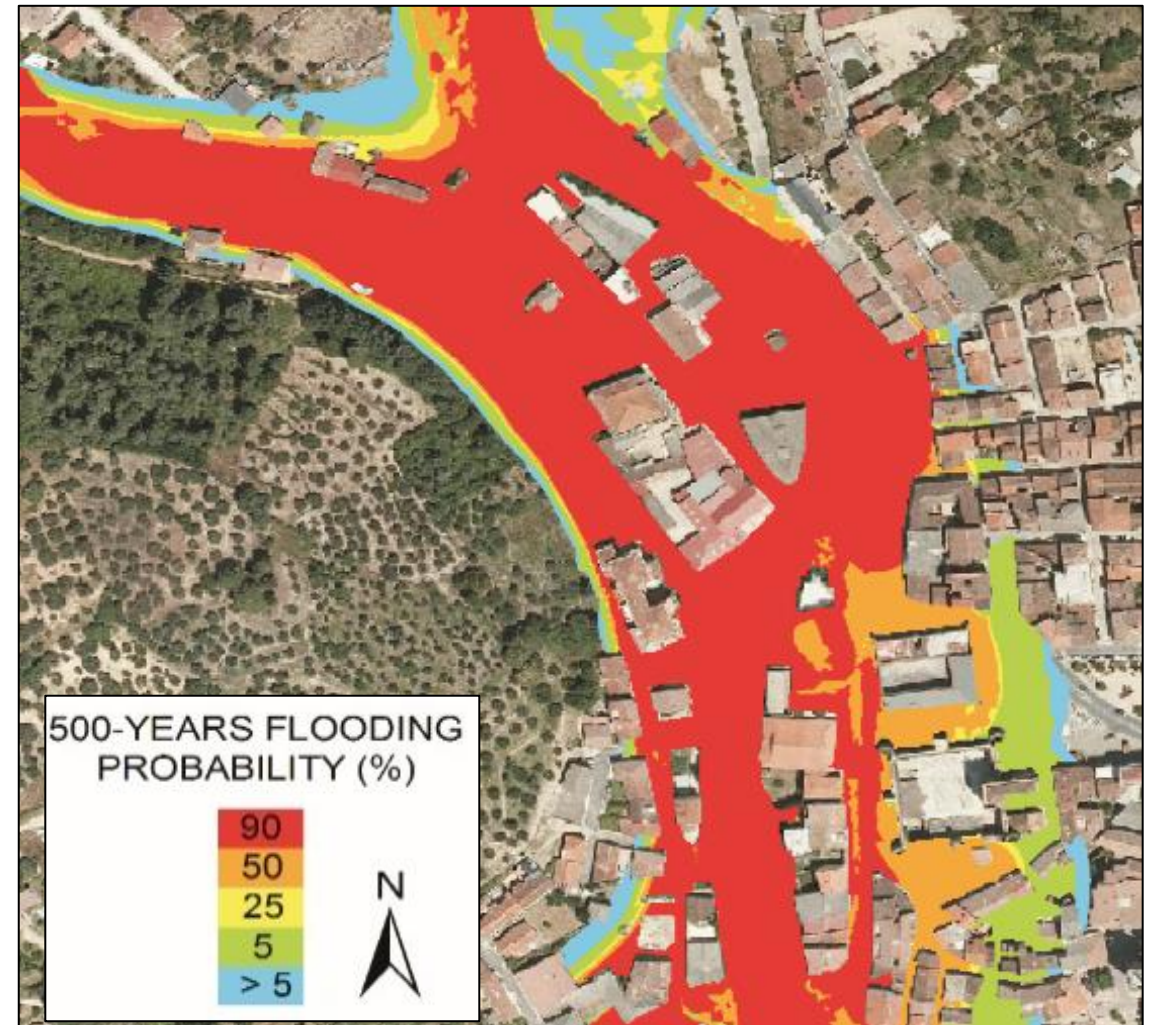
ID	Name	Description	N
3	Shrubs	Medium to dense shrubby	0.06
4	Meadows /cultivated	Crops	0.02
2	Trees	Medium to dense forest	0.1
1	Gravel	riverbed	0.04

Hydrodynamic modelling post-process

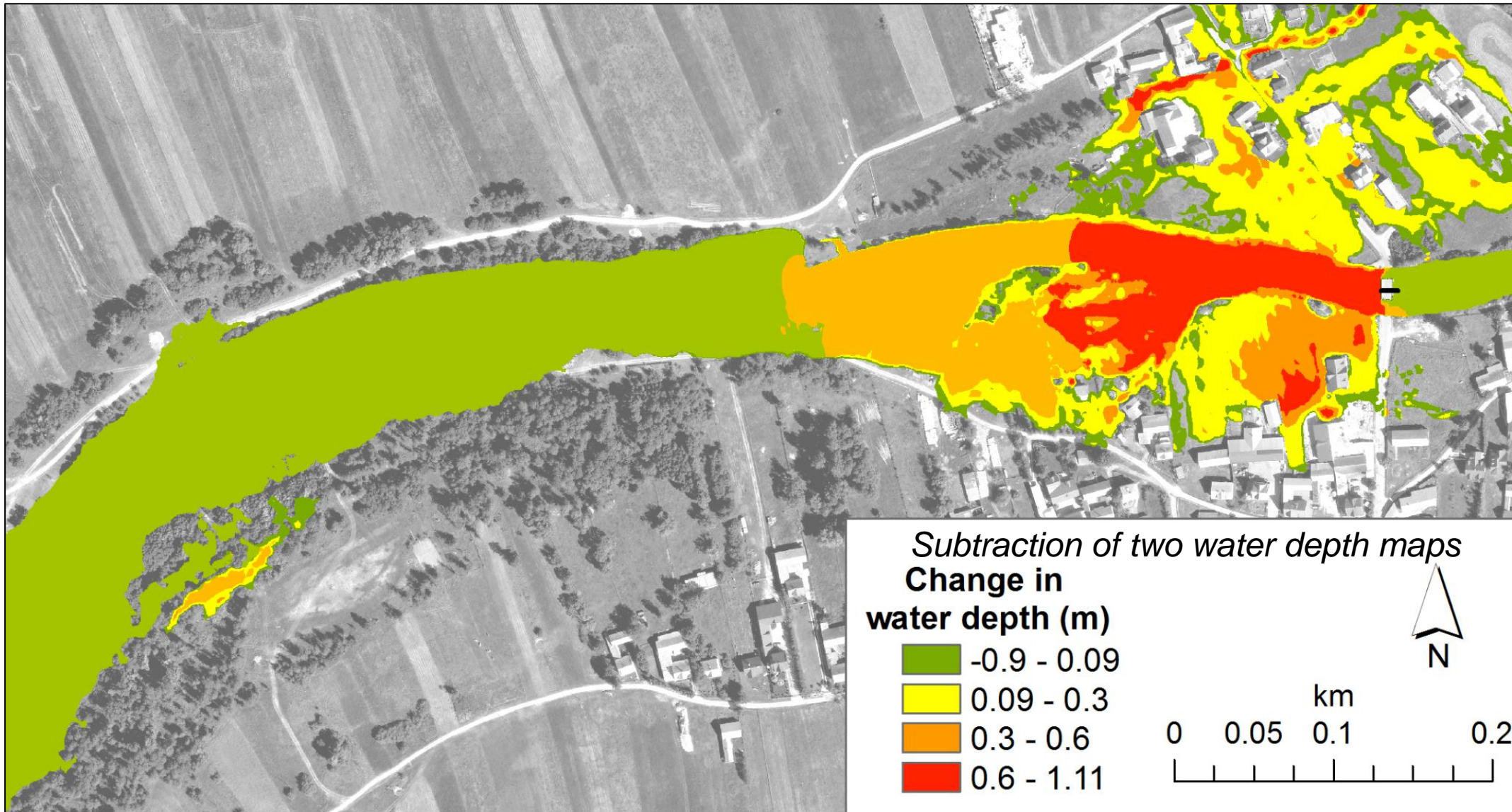
Hydrodynamic modelling output: water depth



Flooded area (probabilistic)

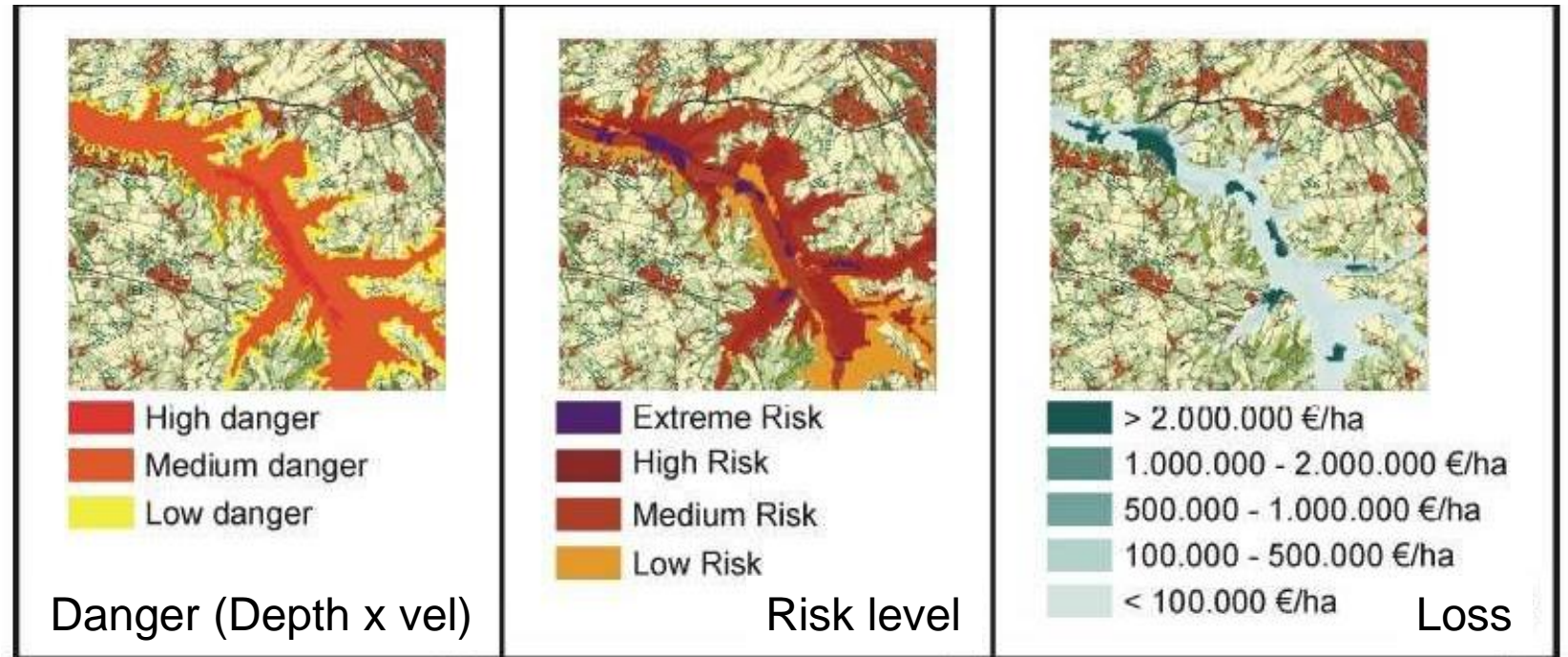


Hydrodynamic modelling post-process



Hydrodynamic modelling post-process

Cadastral data (land use) + depth-damage functions and the types of elements at risk



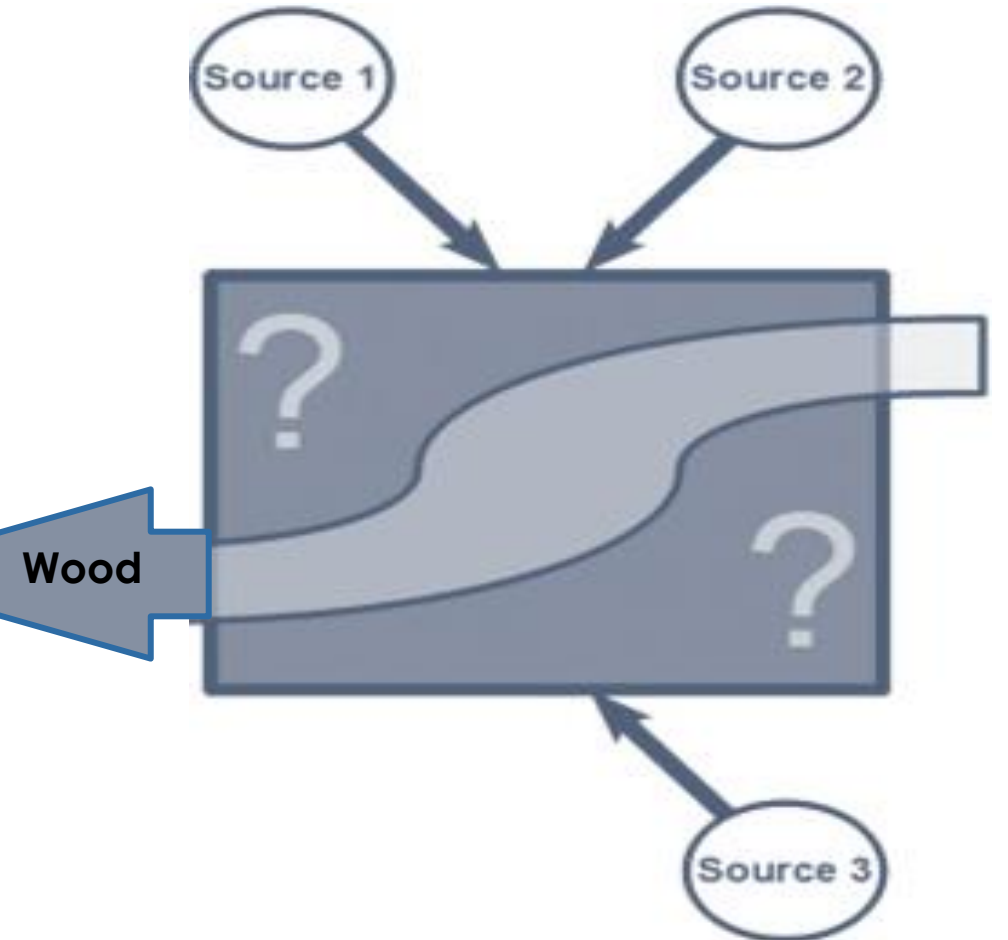
Ochege et al., 2016

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Large wood supply to the river during extreme events



Large wood supply to the river during extreme events



Landslides



Flooding and bank erosion



Large wood supply to the river network

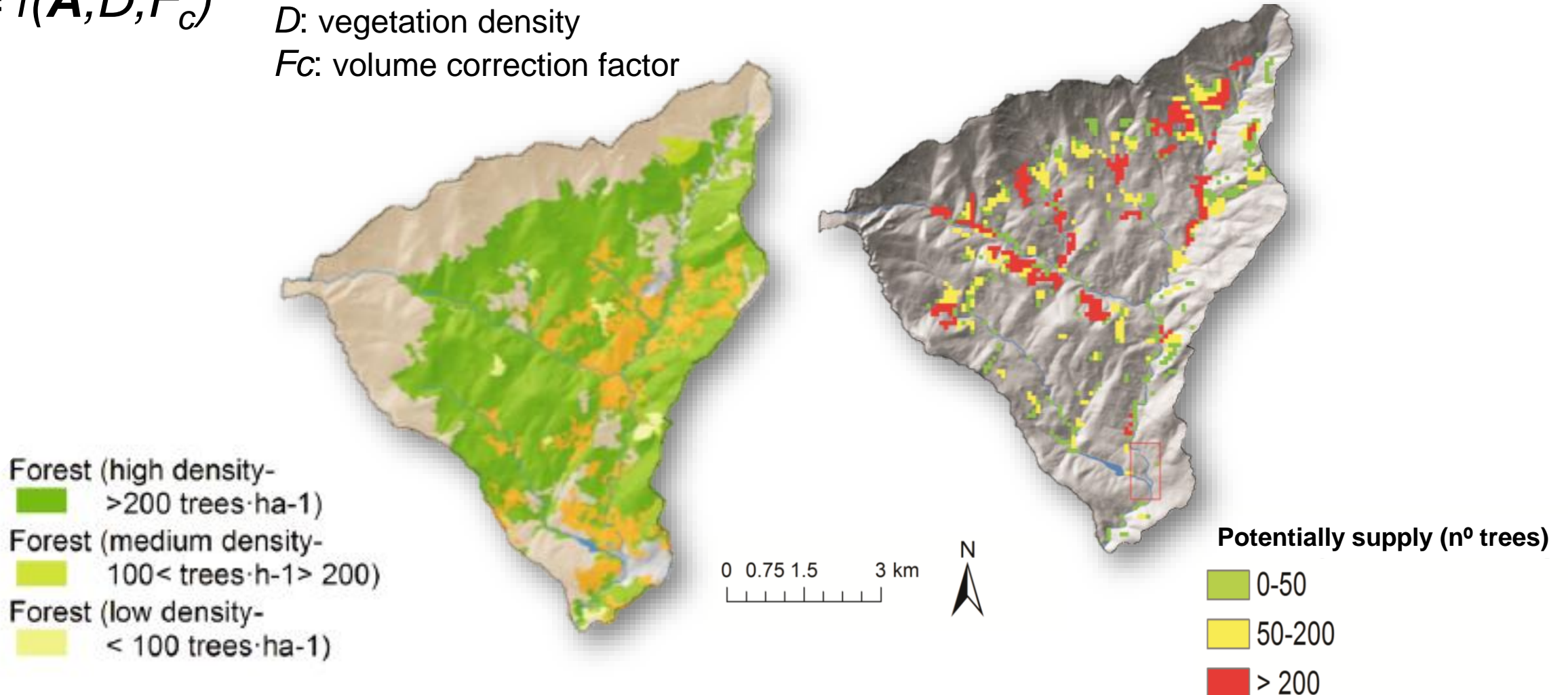
$$V_w = f(A, D, F_c)$$

V_w : Volume of wood (n° logs)

A: contributing area (areas susceptible to landslides, debris flows, floods...)

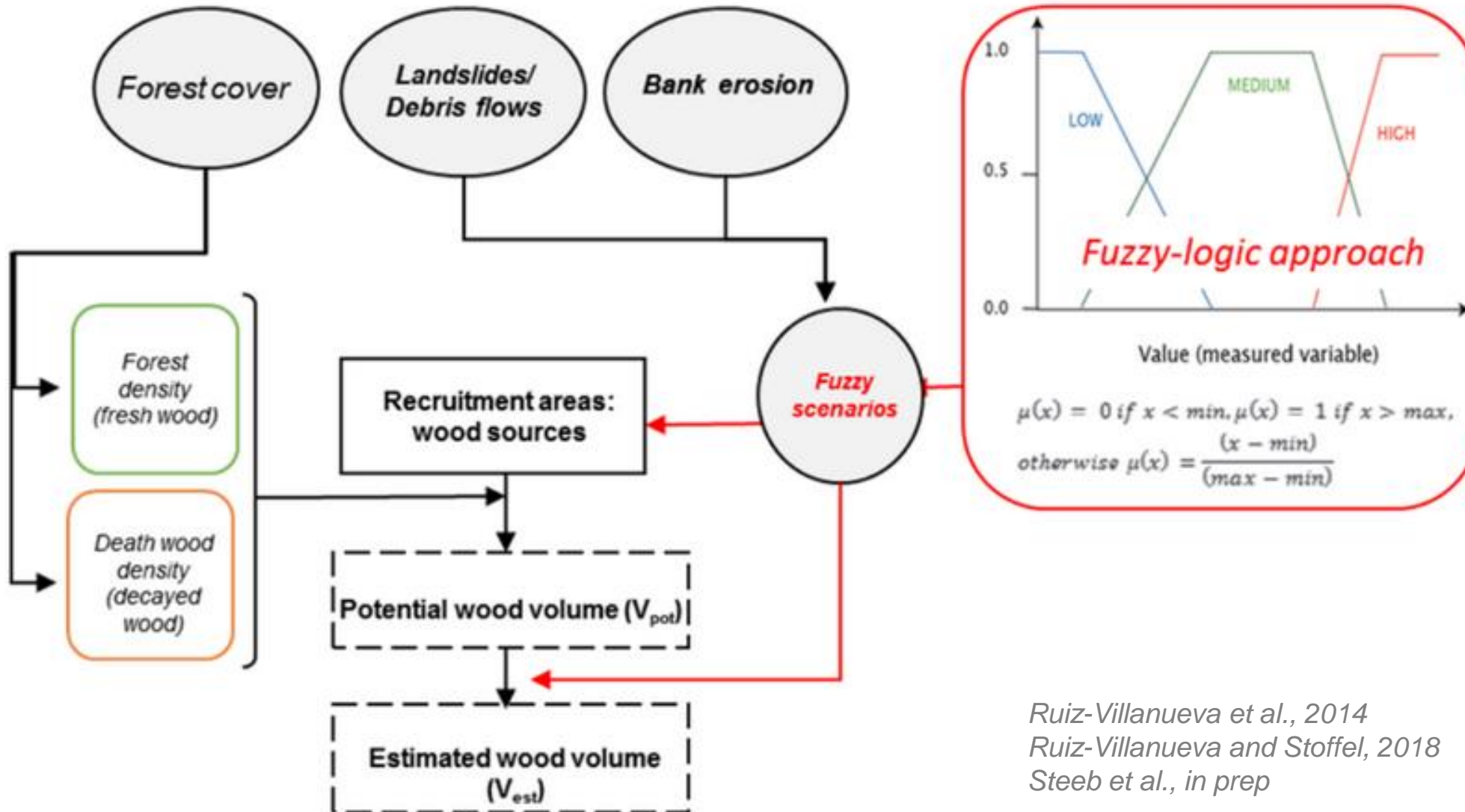
D: vegetation density

F_c: volume correction factor



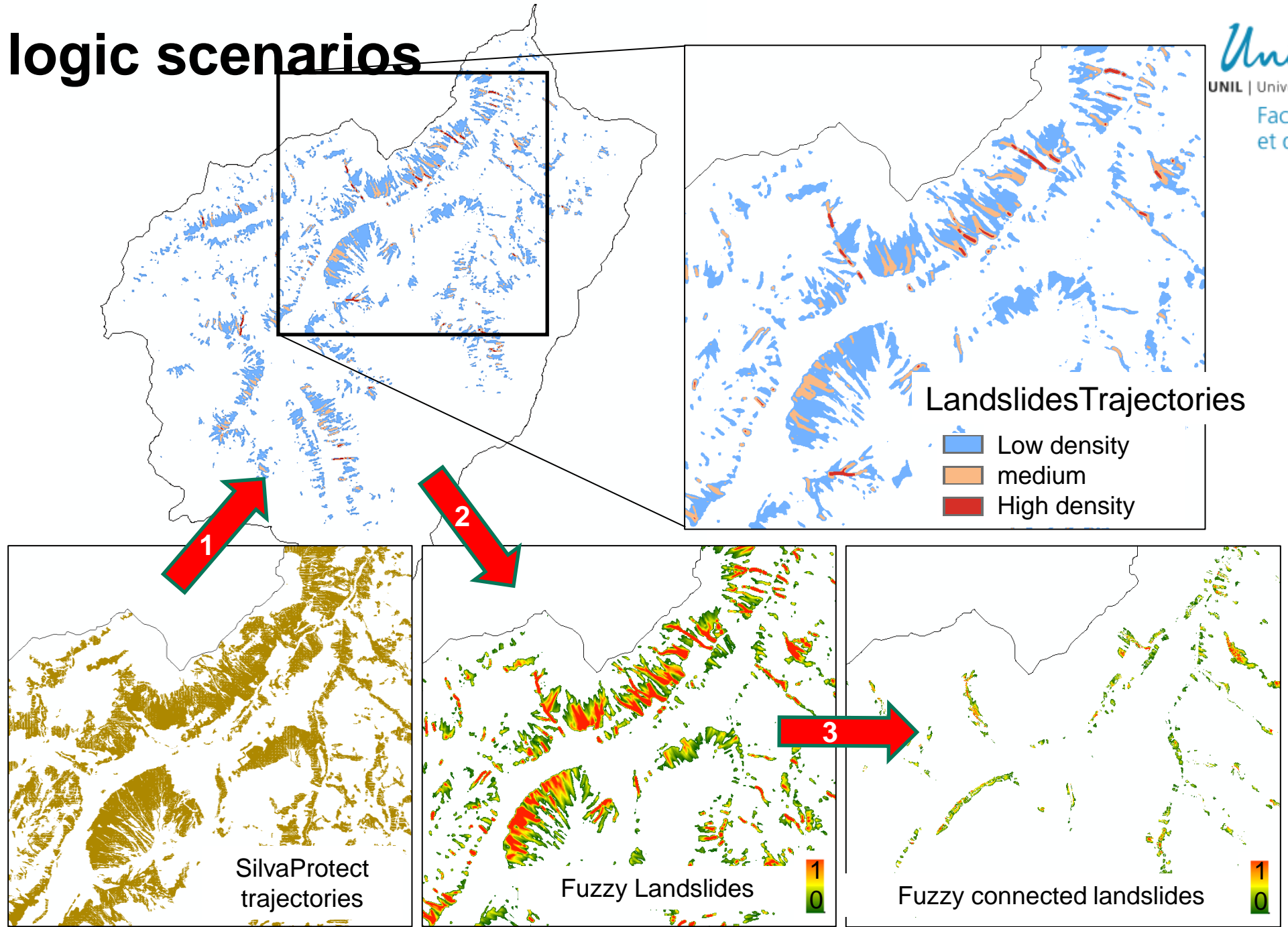
Large wood supply to the river network

GIS and fuzzy logic



Ruiz-Villanueva et al., 2014
Ruiz-Villanueva and Stoffel, 2018
Steeb et al., in prep

Fuzzy logic scenarios



Large wood supply to the river network

V_w : Volume of wood (n° logs)

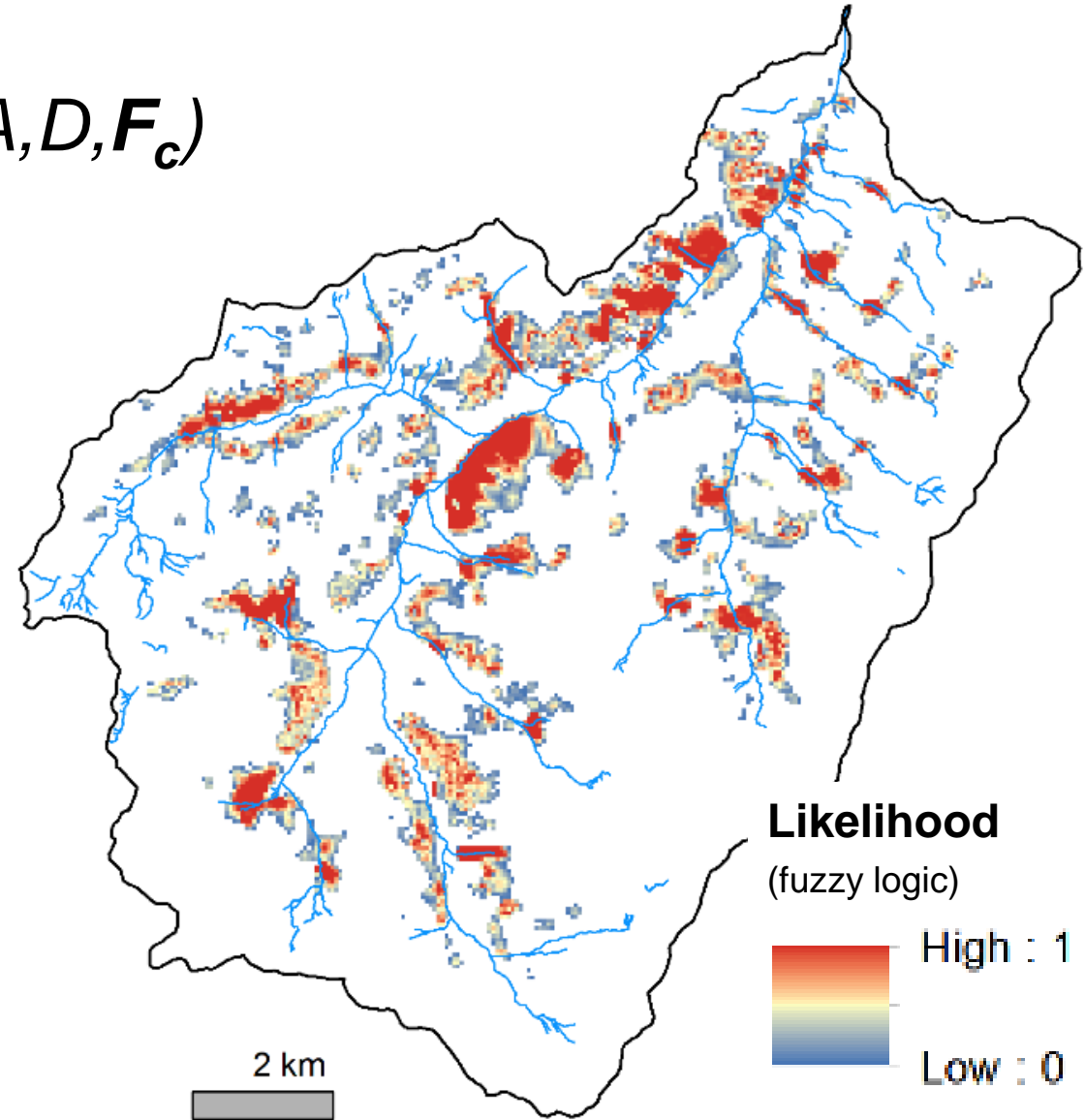
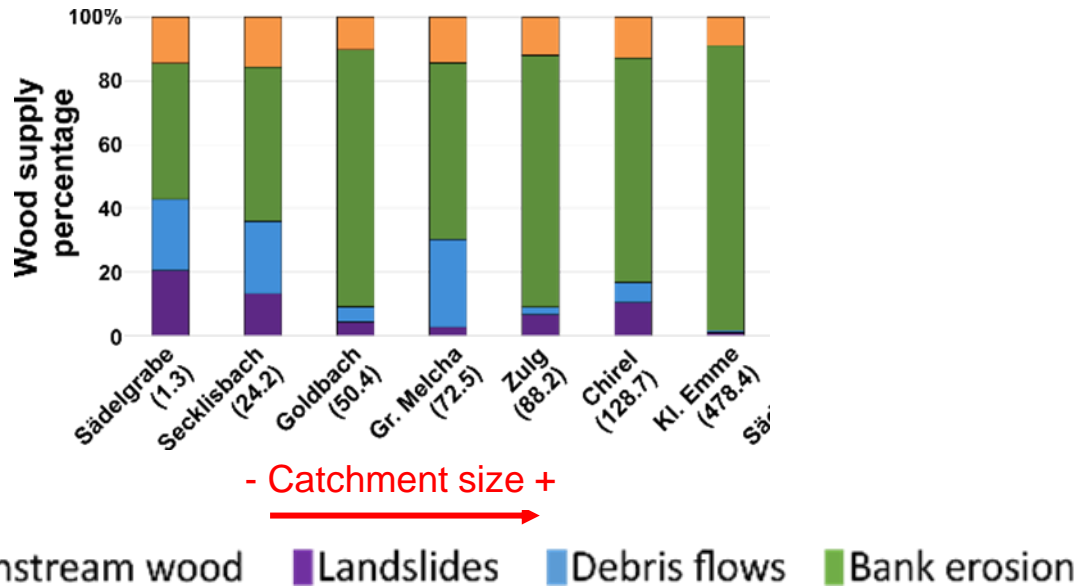
A : contributing area

D : vegetation density

F_c : volume correction factor

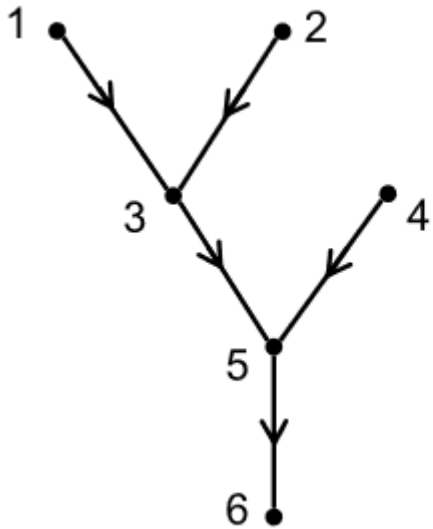
$$V_w = f(A, D, F_c)$$

Contribution (%) of each process to wood supply

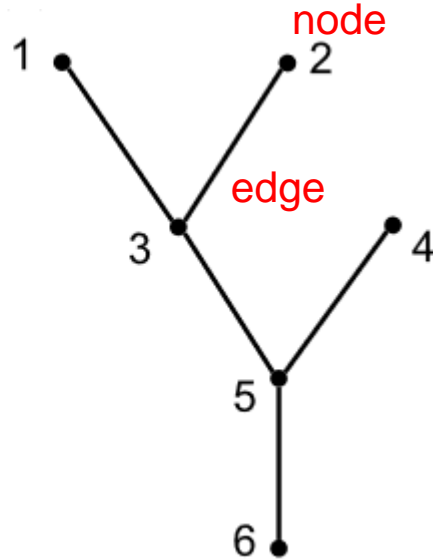


River networks as graphs

directed graph representation



undirected graph



Graph theory is a branch of mathematics that is concerned with the **structure and function of networks**

$$A = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

asymmetric adjacency matrix

$$B = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

symmetric adjacency

Graphs are systems that comprise n nodes (or vertices) connected by m edges (or links/arcs) (Newman, 2010). Nodes can represent any physically- or process-based system component, while edges represent any kind of connection between nodes, which may be physical, statistical, temporal, behavioural, etc. (Heckmann et al., 2015)



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